## Controlling apples with snakes!

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Automating mobile apps with Appium





## MANUAL TESTING





- Studied sound engineering
- Working at Waves Audio for the
  - past 10 years
- Moved from manual QA testing to
  - writing automated tests in Python

# ABOUT MYSELF





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# AUDIO PLUGINS







# AUDIO PLUGINS







# WHY USE AUTOMATED TESTING?



## **BENEFITS OF AUTOMATED TESTING**

- Save time immediate results, 24/7
- Speed Runs faster than humans
- Accuracy Tests run always the same
- Reusable Same test across all platforms
- Increase Coverage Faster releases





# THE CHALLENGE

## **Transfer our testing facilities from desktop to iOS**









## TESTING AS A 3RD PARTY DEVELOPER







- Manual testing
- Only supports real devices
- Doesn't support Python

## Used for creating a distinct IDs for an App









### TestFlight Beta Testing





- Works in Python
- Open source

## appium by **SAUCELABS**

### Supports both real and emulated devices

## Can automate native, web, and hybrid apps





## WRAPPING NATIVE MOBILE OS FRAMEWORKS



### machine running the test



 $\bigcirc$ 

# **INSTRUMENTS**



**WebDriver controller** 





Pros: More stable Real device performance

**Cons:** 

Expensive

Slower response time

Needs to be updated, can break

## **Emulated device**

### **Pros:**

Faster (no data transfer)

Easier to maintain

Free

Concurrent run (Android only)

### **Cons:**

Less stable Not the real thing



# SESSION CONTEXT

- Sessions are defined by desired capabilities
- Each test uses a different session
- When starting a session Appium will copy the application on the the device and launch it

### { ⊡

```
"orientation": "LANDSCAPE",
"app":"/Applications/iOSPluginTester.app",
"platformName":"iOS",
"platformVersion":"11.0",
"deviceName": "Automation",
"udid": "fe90948c2cb66edaa61bc977137e66d61854e53f"
```





## Instantiating a WebDriver object

# First we define basic information for the test APPIUM PORT = '4723'udid = 'fe90948c2cb66edaa61bc977137e66d61854e53f'app path = '/Applications/iOSPluginTester.app'

command executor = 'http://127.0.0.1:%s/wd/hub' % APPIUM PORT

# Then we define a dictionary for Appium desired capabilities = { 'orientation': 'LANDSCAPE',

# Finally we create a web driver instance from appium import webdriver driver = webdriver.Remote(command executor, desired capabilities)

```
'app': app path,
'platformName': "iOS",
'newCommandTimeout': 240,
'platformVersion': "11.0",
'deviceName': "Automation",
'udid': udid}
```



## FINDING ELEMENTS USING WebDriver

## Appium supports a subset of the WebDriver locator strategies:

- Class name
- accessibility ID
- Name
- XPath





# APPIUM DESKTOP

### □ → □ ← ○ ○ Q ×

ication name="iOSPluginT	ester">
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- <XCUIElementTypeOther>
  - <XCUIElementTypeButton name="Select Plugin ">
  - <XCUIElementTypeButton name="Select Song ">
  - <XCUIElementTypeButton name="Play Song ">
  - <XCUIElementTypeButton name="Stop Song ">
  - <XCUIElementTypeButton name="Save ">
  - <XCUIElementTypeButton name="Load ">
  - <XCUIElementTypeButton name="Shop...">
  - <XCUIElementTypeButton name="Restore... ">
  - <XCUIElementTypeButton name="Get Console ">

Selected Element					
Тар	Send Keys Clear				
Find By	Selector				
accessibility id	Select Plugin				
xpath	//XCUIElementTypeButto n[@name="Select Plugin "]				
Attribute	Value				
type	XCUIElementTypeButton				
name	Select Plugin				
label	Select Plugin				
enabled	true				
visible	true				
x	0				
ý	20				
width	162				
height	40				



# IMAGE COMPARISON TEST

## Reference build

## New build





# **IMAGE COMPARISON TEST**

## Diff image

## Inverted diff







# **IMAGE COMPARISON TEST**

## Reference build

## New build









# Find the button element for the plugins menu plugin\_menu = driver.find\_element\_by\_accessibility\_id("Select Plugin")

# Open the menu plugin menu.click()

*# Find all plugin elements* element type = "//XCUIElementTypeButton" plugins = driver.find elements by xpath(element\_type)

# Iterate through all plugins and take a screenshot for plugin button in plugins: plugin button.click() driver.get screenshot as file(image path) compare images(image path, ref image path)

# Open the menu again for the next iteration plugin\_menu.click()

# Close the web driver driver.quit()

# THE TEST CODE



### from PIL import Image

def compare images (ref img file path, new img file path, diff img, comb img): ref img obj = Image.open(ref img file path) new\_img\_obj = Image.open(new img file path) ref img mtx = ref img obj.load() new img mtx = new img obj.load() *# Creating a new black image* diff img obj = Image.new('RGB', (ref\_img\_obj.size[0], ref\_img\_obj.size[1])) diff pixels = 0for col in range(ref\_img\_obj.size[0]): # Iterating over rows for row in range(ref img obj.size[1]): # Iterating over columns if ref img mtx[col, row][0:3] != new img mtx[col, row][0:3]: diff pixels += 1 # Painting over the tested image with an inverted color p = ref img mtx[col, row] # Pixel tuple (R, G, B) new img obj.putpixel((col, row), (255 - p[0], 255 - p[1], 255 - p[2])) # Painting a green pixel on the black image diff img obj.putpixel((col, row), (0, 255, 0))

*# Saving the inverted colors image* new img obj.save(comb img) diff\_img\_obj.save(diff\_img) return diff\_pixels



### iOS PluginTester 05/05/18 16:48 Test summary (see log file for more info): 1 FAILURE(s) **GUI Verification**

#	Plugin name	Component	Status	Diff image	<b>Combined image</b>
1	Q10	Stereo	9389 pixels different	<u>Diff</u>	Comb
2	AudioTrack	Stereo	Pass		
3	L1+Ultramaximizer	Stereo	Pass		

# TEST RESULTS





# DEMO

## AUTOMATING MOBILE GESTURES

- TouchAction objects contain a chain of events
- •They simulate user actions on the touch screen

### **Element based actions** TouchAction().press(el0).moveTo(el1).release()

### **Positional based actions**

.press(100,100) # Start at 100,100 moveTo(100, 100) # Increase X & Y by 100 each,ending up at 200,200





# **TouchAction MOBILE GESTURES**

## The available events from the spec are:

- press
- release
- moveTo
- tap

- wait
- longPress
- cancel
- perform





# NutiAction MOBILE GESTURES

- MultiTouch objects are collections of TouchActions.
- MultiTouch gestures only have two methods, add, and perform.

action0 = TouchAction().tap(el) action1 = TouchAction().tap(el)

```
MultiAction().add(action0).add(action1).perform()
```





## DEMO



# APPUM PHIOSOPHY

- You shouldn't have to recompile your app or modify it in any way in order to automate it
- You shouldn't be locked into a specific language or framework to write and run your tests
- A mobile automation framework shouldn't reinvent the wheel when it comes to automation APIs
- A mobile automation framework should be open source, in spirit and practice as well as in name





# FINAL TIPS

- Divide your tests into small chunks
- Choose tests that take a long time to complete manually
- Test reference data (images, audio files) have to be updated with the product
- Not every test is suitable as automated test



# Automated testing is an insurance policy







## Links and sources:

http://appium.io

https://nishantverma.gitbooks.io/appium-for-android - Nishant Verma

https://medium.com/@dmathewwws/steps-to-put-your-app-on-testflight-and-

then-the-ios-app-store-10a7996411b1 - Daniel Mathews

http://www.waves.com

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