

Import-ant Decisions

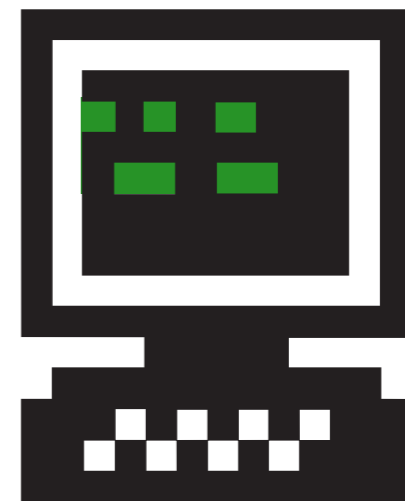
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Hacker School

THIS IS A
COUP

import

The problem

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5

another.py ×
1 with open('input.txt', 'w') as f:
2     data = f.read()
3     # we need a_useful_function!
4
```

Copy & paste

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5

another.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6 with open('input.txt', 'w') as f:
7     data = f.read()
8     a_useful_function(data)
9
```

A magical copy & paste

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5

another.py ×
1 %magical_paste useful
2
3 with open('input.txt', 'w') as f:
4     data = f.read()
5     a_useful_function(data)
6
```

A magical copy & paste

Implemented outside of Python
(e.g. a bash script):

1. Take your .py file
2. Look for “%magical_paste useful”
3. Find the file useful.py
4. Replace the magical_paste line with the contents of useful.py

We have problems

1. Static
2. Name collisions
3. Executes multiple times
4. Rigid

We have problems

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2. Name collisions
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Call a function

useful.py

```
1 def a_useful_function(arg):  
2     val = hard_work(arg)  
3     val.lots_of_effort()  
4     return val  
5  
6
```

another.py

```
1 def magical_paste(filename):  
2     src = open(filename).read()  
3     exec src  
4  
5     magical_paste('useful.py')  
6  
7     with open('input.txt', 'w') as f:  
8         data = f.read()  
9         a_useful_function(data)  
10
```

exec

```
>>> code = "print 'hello world'"
>>> exec code
hello world
>>> more_code = """
... def hi():
...     print 'hello'
... hi()
... """
>>> exec more_code
hello
>>> █
```

Call a function

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6

another.py ×
1 def magical_paste(filename):
2     src = open(filename).read()
3     exec src
4
5     magical_paste('useful.py')
6
7     with open('input.txt', 'w') as f:
8         data = f.read()
9         a_useful_function(data)
10
```

We have problems

1. Static: use Python at run-time
2. Name collisions
3. Executes multiple times
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We have problems

1. Static: use Python at run-time
2. Name collisions
3. Executes multiple times
4. Rigid

```
>>> import this
The Zen of Python, by Tim Peters
```

```
Beautiful is better than ugly.
Explicit is better than implicit.
Simple is better than complex.
Complex is better than complicated.
Flat is better than nested.
Sparse is better than dense.
Readability counts.
Special cases aren't special enough to break the rules.
Although practicality beats purity.
Errors should never pass silently.
Unless explicitly silenced.
In the face of ambiguity, refuse the temptation to guess.
There should be one-- and preferably only one --obvious way to do it.
Although that way may not be obvious at first unless you're Dutch.
Now is better than never.
Although never is often better than *right* now.
If the implementation is hard to explain, it's a bad idea.
If the implementation is easy to explain, it may be a good idea.
Namespaces are one honking great idea -- let's do more of those!
```


Solution: namespaces



Montréal



Montréal

Images:

http://en.wikipedia.org/wiki/Montr%C3%A9al,_Ard%C3%A8che

<http://en.wikipedia.org/wiki/Montreal>

Solution: namespaces



Montréal, France



Montréal, Canada

Solution: namespaces



France.Montréal



Canada.Montréal

Solution: namespaces



France



Canada

Module

```
useful.py ×
1 module useful
2     def a_useful_function(arg):
3         val = hard_work(arg)
4         val.lots_of_effort()
5         return val
6

another.py ×
1 %magical_paste useful
2
3 with open('input.txt', 'w') as f:
4     data = f.read()
5     useful.a_useful_function(data)
6
```

Module

```
useful.py
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5

another.py
1 %magical_paste useful
2
3 with open('input.txt', 'w') as f:
4     data = f.read()
5     useful.a_useful_function(data)
6
```

exec with a namespace

```
>>> more_code = """
... def hi():
...     print 'hello'
... hi()
... """
>>> ns = {}
>>> exec more_code in ns
hello
>>> ns.keys()
['__builtins__', 'hi']
```


exec with a namespace

```
>>> more_code = """
... def hi():
...     print 'hello'
... hi()
... """
>>> ns = {}
>>> exec more_code in ns
hello
>>> ns.keys()
['__builtins__', 'hi']
>>> hi()
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'hi' is not defined
```

exec with a namespace

```
>>> more_code = """
... def hi():
...     print 'hello'
... hi()
... """
>>> ns = {}
>>> exec more_code in ns
hello
>>> ns.keys()
['__builtins__', 'hi']
>>> hi()
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'hi' is not defined
>>> ns['hi']
<function hi at 0x107ce7758>
>>> ns['hi']()
hello
```


Adding a namespace

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6

another.py ×
1 def magical_paste(filename):
2     src = open(filename).read()
3     namespace = {}
4     exec src in namespace
5     return namespace
6
7 useful = magical_paste('useful.py')
8
9 with open('input.txt', 'w') as f:
10     data = f.read()
11     useful.a_useful_function(data)
12
```

Adding a namespace

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6

another.py ×
1 def magical_paste(filename):
2     src = open(filename).read()
3     namespace = {}
4     exec src in namespace
5     return namespace
6
7     useful = magical_paste('useful.py')
8
9     with open('input.txt', 'w') as f:
10        data = f.read()
11        useful['a_useful_function'](data)
12
```

(This is valid code)

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times
4. Rigid

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times
4. Rigid

Executes multiple times

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6

another.py ×
1 def magical_paste(filename):
2     src = open(filename).read()
3     namespace = {}
4     exec src in namespace
5     return namespace
6
7     useful = magical_paste('useful.py')
8     bad = magical_paste('useful.py')
9
10 with open('input.txt', 'w') as f:
11     data = f.read()
12     useful.a_useful_function(data)
13
```

Memoize

```
fib.py ×
1  def fib(n):
2      if n < 2:
3          return n
4      else:
5          ans = fib(n - 1) + fib(n - 2)
6          return ans
7
8  def fib_memo(n, cache={}):
9      if n in cache:
10         return cache[n]
11     elif n < 2:
12         return n
13     else:
14         ans = fib_memo(n - 1) + fib_memo(n - 2)
15         cache[n] = ans
16         return ans
17
```

Memoize

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5
6

another.py ×
1 def magical_paste(filename, executed = {})
2     if filename in executed:
3         return executed[filename]
4     else:
5         src = open(filename).read()
6         namespace = {}
7         exec src in namespace
8         executed[filename] = namespace
9         return namespace
10
11 useful = magical_paste('useful.py')
12 no_problem = magical_paste('useful.py')
13
14 with open('input.txt', 'w') as f:
15     data = f.read()
16     useful.a_useful_function(data)
17
```

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times: memoize
4. Rigid

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times: memoize
4. Rigid

Options?

useful.py

```
1 def a_useful_function(arg):  
2     val = hard_work(arg)  
3     val.lots_of_effort()  
4     return val  
5  
6
```

another.py

```
1 def magical_paste(filename, pasted = {},  
2                     names_included = [],  
3                     context = {},  
4                     ...):  
5     if filename in pasted:  
6         return pasted[filename]  
7     else:  
8         src = open(filename).read()  
9         namespace = {}  
10        exec src in namespace  
11        pasted[filename] = namespace  
12        return namespace  
13  
14 useful = magical_paste('useful.py')  
15 no_problem = magical_paste('useful.py')  
16  
17 with open('input.txt', 'w') as f:  
18     data = f.read()  
19     useful.a_useful_function(data)  
20
```

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times: memoize
4. ~~Rigid~~ Ugly

Keywords: syntactic sugar

```
keyword.py
1 magical_paste foo
2 from foo magical_paste bar
3 magical_paste longmodulename
4
5

fn.py
1 foo = magical_paste('foo.py')
2 bar = magical_paste('random.py').bar
3 short = magical_paste('longmodulename.py')
4
```

We have problems

1. Static: use Python at run-time
2. Name collisions: use namespaces and modules
3. Executes multiple times: memoize
4. Rigid: use keywords for flexible syntax

Actual import

check `sys.modules` to see if
name is already imported

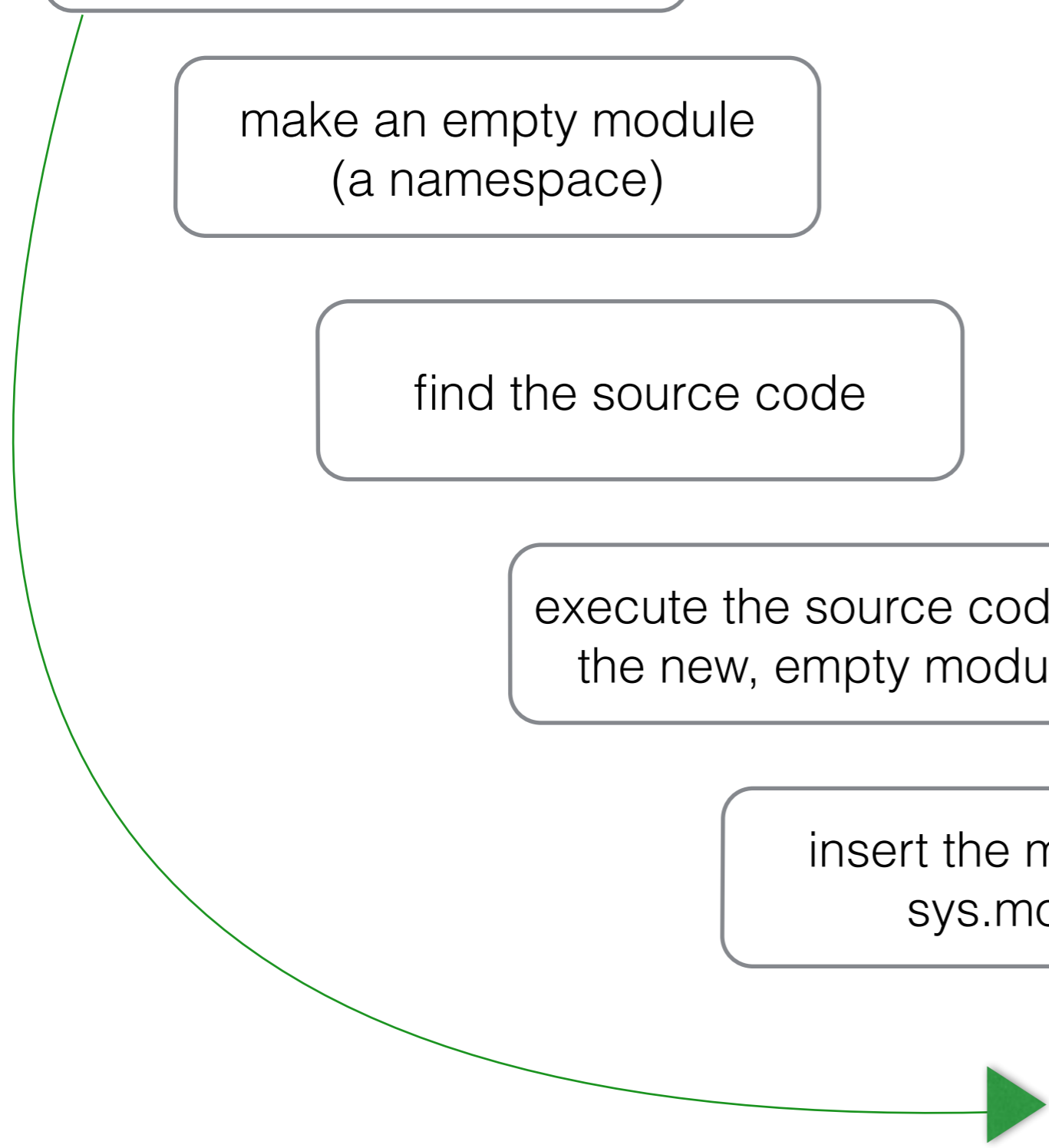
make an empty module
(a namespace)

find the source code

execute the source code in
the new, empty module

insert the module into
`sys.modules`

bind *name* in the caller's
namespace



(Some) things we haven't done

1. Created real modules
2. Created packages
3. Worried about loaders
4. Worried about error handling

Other solutions

#include in C

```
useful.py ×
1 def a_useful_function(arg):
2     val = hard_work(arg)
3     val.lots_of_effort()
4     return val
5

another.py ×
1 #include useful
2
3 with open('input.txt', 'w') as f:
4     data = f.read()
5     a_useful_function(data)
6
```

“magical copy & paste”

Ruby modules

```
useful.rb ×  
1  module useful  
2      class Thing  
3          def a_useful_function(arg):  
4              val = hard_work(arg)  
5              val.lots_of_effort()  
6              return val  
7          end  
8      end  
9  end  
10  
11  module terrific  
12      def even_better(arg):  
13          return work(arg)  
14  end  
15
```

Modula

“A module is a set of procedures, data types, and variables, where the programmer has precise control over the names that are imported from and exported to the environment.”

- N. Wirth, “Modula: A Language for Modular Multiprogramming” (1976)

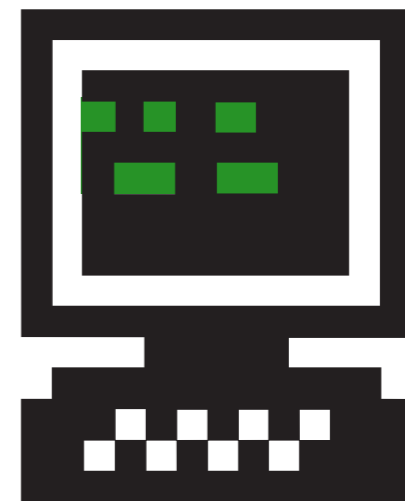
There are these two young fish swimming along and they happen to meet an older fish swimming the other way, who nods at them and says "Morning, boys. How's the water?" And the two young fish swim on for a bit, and then eventually one of them looks over at the other and goes "What the hell is water?"

- David Foster Wallace, 2005

Invisible blind spots of Python programmers when it comes to 'import'



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Questions



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