

# Mobile Application Testing with **Python** and **Selenium**

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@maudineormsby

Very brief aside: I woke up this morning...





PyCon is an **amazing community** of very kind and helpful people.

Thank you Augie Fackler, Jonathan Lipps, and Terry Peppers.



# What is Selenium?



Selenium is an Open Source library  
for **automating browsers.**



The goal is coverage for **every  
browser on every platform.**





# Selenium RC

AKA 'Selenium 1'

Uses javascript injection to drive browsers

Has no mobile implementations

Don't use this.



# Selenium WebDriver

AKA 'Selenium 2'

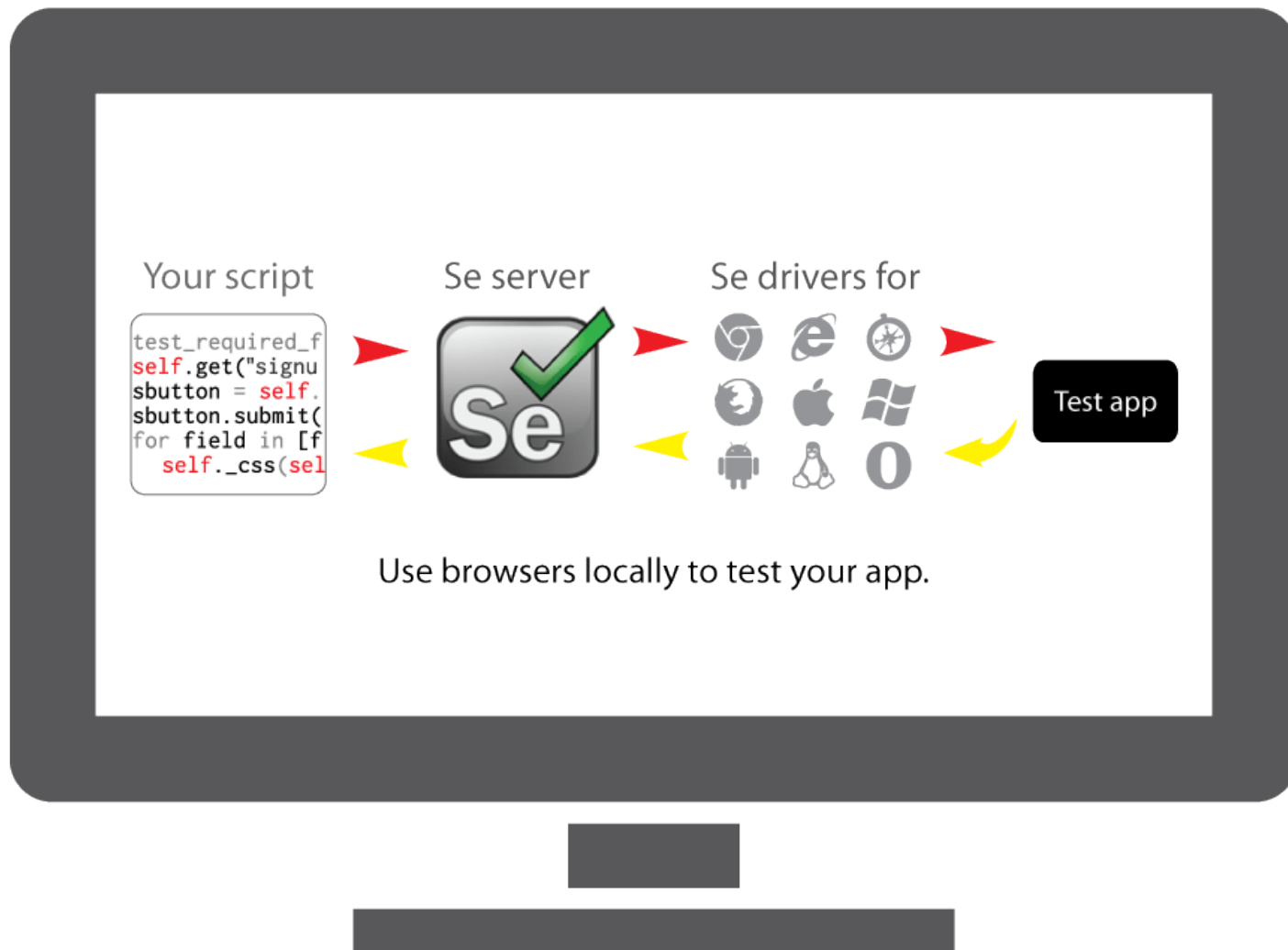
Uses native OS events to drive browsers

Has iOS and Android drivers

Use this!



# How WebDriver Works



# Example Test

```
from selenium import webdriver

driver = webdriver.Firefox()
driver.implicitly_wait(30)
driver.get('http://us.pycon.org')
driver.quit()
```



# Demo



**Let's get mobile.**



Same Test.

**Different Browser.**



**Tricky.**





# Example Test

```
from selenium import webdriver

driver = webdriver.Firefox()
driver.implicitly_wait(30)
driver.get('http://us.pycon.org')
driver.quit()
```



# Example Test

```
from selenium import webdriver

desired_capabilities = {}
desired_capabilities['browser'] = 'iphone'
desired_capabilities['platform'] = 'MAC'
desired_capabilities['version'] = '6.1'
driver = webdriver.Remote(
    'http://localhost:3001/wd/hub',
    desired_capabilities)
```

...



# Example Test

```
from selenium import webdriver

desired_capabilities = {}
desired_capabilities['browser'] = 'android'
desired_capabilities['platform'] = 'Linux'
desired_capabilities['version'] = '4.2'
driver = webdriver.Remote(
    'http://localhost:8080/wd/hub',
    desired_capabilities)
```

...



# iOS WebDriver

Requires Xcode and a Mac

A .app that you run in the simulator

Some big limitations (alerts, frames, quit)

Build app locally and point your tests at it



# Demo



# Android WebDriver

Requires Android SDK

A .apk that you run in the emulator

Setup is hard. Really annoying.

Supports 2.3.x and later

Emulator is slow.



# Android WebDriver Setup

Install Android SDK

Create AVD

Launch AVD

Use ADB to connect to device, start app,  
and forward ports.



# Demo





# Limitations

'WebViews'

Not a real browser

Second class citizens

Hard to accurately test

Hard to use on real devices

Each mobile implementation is different



# Native apps



**iOS**



# Problems

## UI Automation

- Javascript only
- Very limited set of commands
- Limited command line control
- No interaction with tests

## No Test Interoperability



# Android



# Problems

## UI Automator

- Java tests, compiled and pushed
- No interaction with tests

## No Test Interoperability



## Alternatives

- Require recompiling app to add code
- Various APIs
- Mixed community & limited help
- Forced language implementation



# Test Reuse





# The Solution is **Appium**



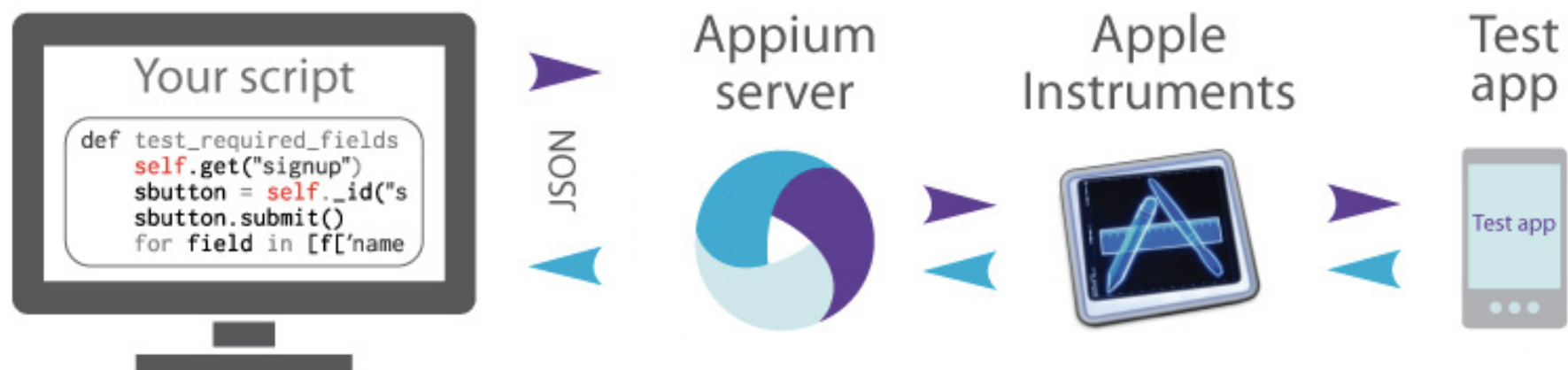
# Appium

- No recompilation of app
- Uses Selenium API
- All methods are first class citizens
- Any language, any OS, any framework
- Open Source



# Appium for iOS

- Wraps UIAutomation and Instruments



# Demo

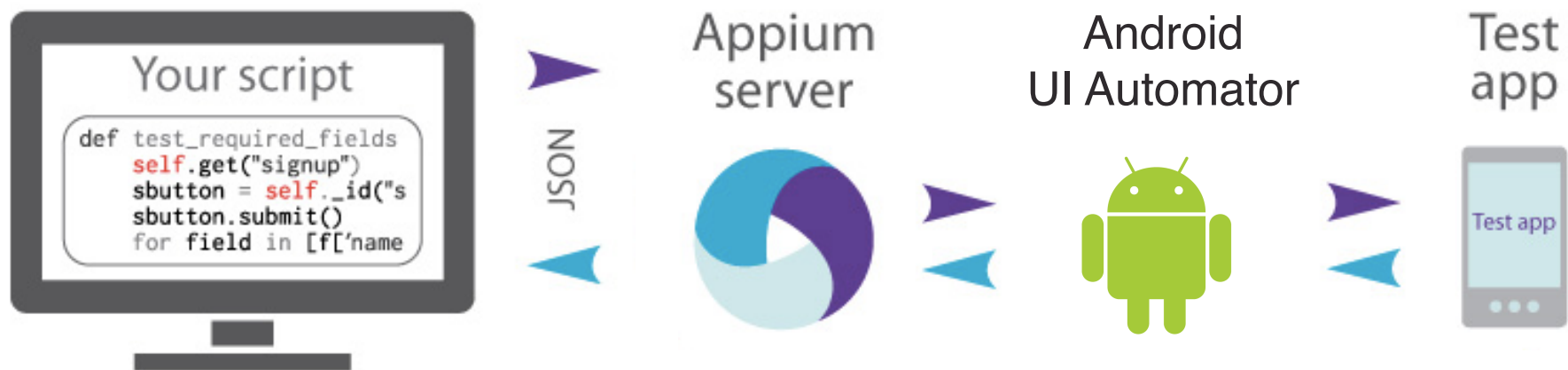


<http://evr.st/>



# Appium for Android

- Wraps UI Automator



# Demo



<http://woventheapp.com>



# Driving the **Browser**



# Work in Progress





# Why Automate Mobile Browsers?

- Drive a real browser
- Actual rendering
- Accurate
- Works on real devices
- Standards driven (atoms, W3C)



# Demo



# Thank you

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**github.com/appium**

**appium.io**

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**seleniumhq.com**