

# Extending Java Applications with



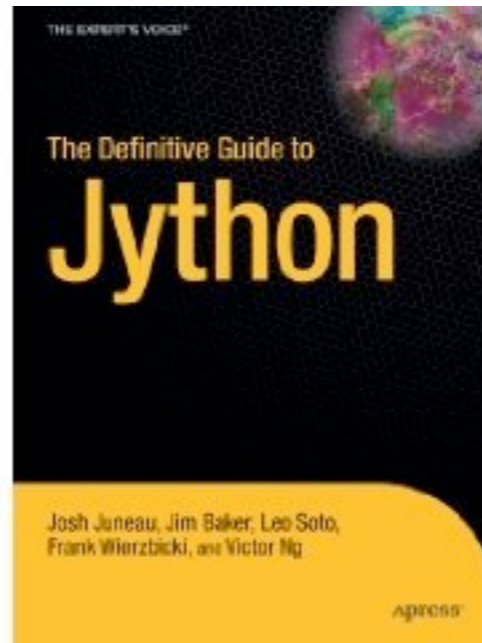
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# Definitive Guide to Jython



Josh Juneau, Jim Baker, Leo Soto,  
Frank Wierzbicki, and Victor Ng  
<http://jythonbook.com>

Jython calls into Java  
very nicely

```
import javax.swing.JFrame;

public class Hello {

    public static void main(String[] args) {
        JFrame f = new JFrame("Hello from Java");
        f.setSize(300, 300);
        f.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        f.setVisible(true);
    }
}
```

```
from javax.swing import JFrame

f = JFrame("Hello from Jython",
           size = (300,300),
           defaultCloseOperation = JFrame.EXIT_ON_CLOSE)
f.visible = True
```

Jython classes inherit  
from Java easily

```
from javax.swing import JFrame
```

```
class MyFrame(JFrame):
```

```
    def __init__(self, *args, **kw):
```

```
        JFrame.__init__(self, *args, **kw)
```

```
        print "I was inited"
```

```
f = MyFrame("Hello from Jython",
```

```
            size = (300,300),
```

```
            defaultCloseOperation = JFrame.EXIT_ON_CLOSE)
```

```
f.visible = True
```

# Java calling into Jython is a bit more difficult

- Currently there is no one standard way to do Java to Jython calling
- most common:  
`org.python.util.PythonInterpreter` + inherit from a Java interface or class.



# A Java interface

```
public interface Calculator {  
    int add(int a, int b);  
  
    int subtract(int a, int b);  
}
```

# Extend With Jython

```
import Calculator

class JyCalculator(Calculator):
    def add(self, a, b):
        return a + b

    def subtract(self, a, b):
        return a - b

if __name__ == '__main__':
    c = JyCalculator()
    print c.add(2,2)
    print c.subtract(3,1)
```

# Call With PythonInterpreter

```
import org.python.core.PyObject;
import org.python.util.PythonInterpreter;

public class CalcDemo {
    public static void main(String[] args) {
        PythonInterpreter interpreter = new PythonInterpreter();
        interpreter.exec("from calc import JyCalculator");
        PyObject klazz = interpreter.get("JyCalculator");
        PyObject o = klazz.__call__();
        Calculator c = (Calculator)o.__tojava__(Calculator.class);
        System.out.println(c.add(2, 2));
    }
}
```

# PlyJy

- <http://kenai.com/projects/plyjy>
- Wraps up PythonInterpreter and other mess into a nice object factory

```
import org.plyjy.factory.JythonObjectFactory;

public class PlyDemo {

    public static void main(String[] args) {
        JythonObjectFactory factory =
            JythonObjectFactory.getInstance();
        Calculator c = (Calculator)factory.createObject(
            Calculator.class, "JyCalculator");
        System.out.println(c.add(2,2));
    }
}
```

# Making an Executable Jar

- Make a copy of `python.jar` (e.g. `myapp.jar`)
- zip `python Lib` into `myapp.jar`
- put your `.py` files into a `Lib` dir
- Make a `__run__.py` that starts your app
- zip your `Lib/*.py` files into `myapp.jar`
- create a manifest file and zip into `myapp.jar`

# Make a copy of jython.jar

```
$ cd $JYTHON_HOME  
$ cp jython.jar myapp.jar
```

# Zip in the Jython Lib

```
$ cd $JYTHON_HOME  
$ zip -r myapp.jar Lib
```



# Create manifest.txt

`Main-Class: org.python.util.JarRunner`

# Put manifest into jar

```
$ jar ufm myapp.jar manifest.txt
```

# Zip in the Jython Lib

```
$ cd $YOUR_APP_DIR  
$ zip -r myapp.jar Lib
```

# Alternatives

- Clamp <http://github.com/fwierzbicki/clamp>
- Jynx <http://code.google.com/p/jynx>

# Where to find out more

<http://www.jython.org>

<http://wiki.python.org/jython>

<http://fwierzbicki.blogspot.com>

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