



**TURBOGEARS2 GEOSPATIAL**  
**FRAMEWORK**

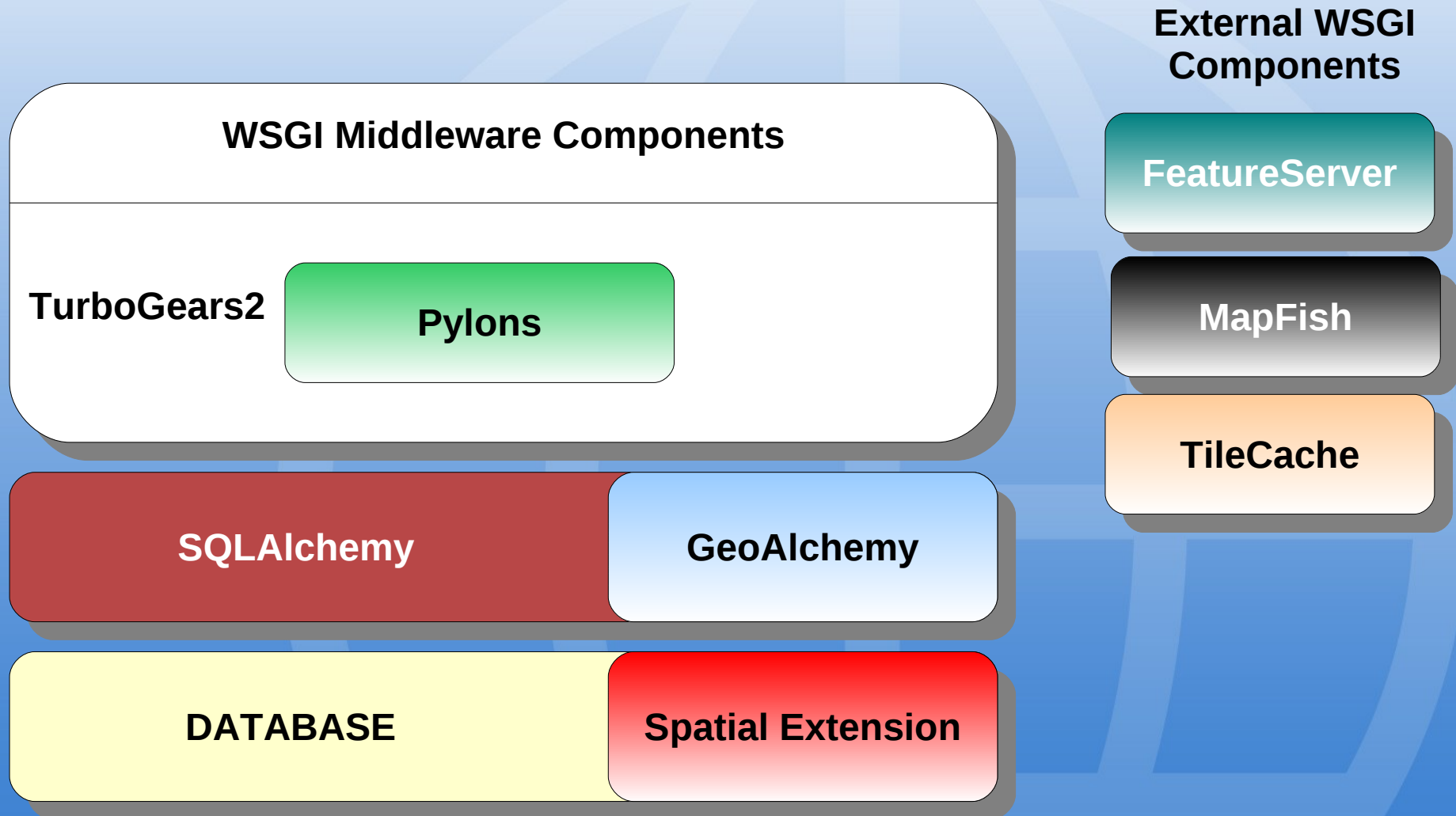
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# ***Best of Breed Philosophy***

- Uses existing GIS libraries (Best of Breed)
  - GeoAlchemy
  - FeatureServer
  - MapFish
  - TileCache
- `tgext.geo` : TG2 Extension
  - Integrates them into a TG2 App
  - TG2 applications can use GIS
  - GIS applications get a Web Framework

# *tgext.geo Architecture*



# GeoAlchemy Model Definition

package/model/road.py

```
from sqlalchemy import *  
from geoalchemy import GeometryColumn, GeometryDDL, LineString
```

```
class Road(DeclarativeBase):  
    __tablename__ = 'roads'  
  
    id = Column(Integer, primary_key=True)  
    name = Column(Unicode(1024), nullable=False)  
    geom = GeometryColumn(LineString(2, srid=4326))
```

```
GeometryDDL(Road.__table__)
```

Resulting SQL

```
CREATE TABLE roads (  
    id INTEGER PRIMARY KEY,  
    name VARCHAR(1024) NOT NULL  
);
```

```
SELECT AddGeometryColumn('', 'roads', 'LINESTRING', 'geom', 2);
```

# *Spatial Functions*

## *Buffer*

```
>>> r = session.query(Road).first()  
>>> buffer_geom = session.scalar(  
    r.geom.buffer(10.0))
```

## *Envelope*

```
>>> r = session.query(Road).first()  
>>> envelope_geom = session.scalar(  
    r.geom.envelope)
```

## *Convex Hull*

```
>>> r = session.query(Road).first()  
>>> cv_geom = session.scalar(  
    r.geom.convex_hull)
```

# *Spatial Filtering*

## *Intersects*

```
>>> r = session.query(Road).first()  
>>> res = session.query(Road).filter(  
    Road.geom.intersects(r.geom)).all()
```

## *Touches*

```
>>> res = session.query(Lake).filter(  
    Lake.geom.touches(r.geom)).all()
```

## *CoveredBy*

```
>>> res = session.query(Road).filter(  
    Road.geom.covered_by(l.geom)).all()
```

*demo at <http://geo.turbogears.org/geoalchemydemo/>*

# *FeatureServer*

- Restful GIS server
- Supports various Data input formats using the DataSource Interface
  - e,g, Shapefile, PostGIS, DBM, external WFS, etc.
  - Support for GeoAlchemy and AppEngine now available
- Exposes spatial data in many formats
  - e.g. GeoJSON, GML, KML, GeoRSS, etc.
- More details at <http://featureserver.org/>

# *Configuring FeatureServer*

TurboGears2 config system used for passing params to FeatureServer

```
geo.road.model = package.model
```

```
geo.road.class = Road
```

```
geo.road.srid = 4326
```

```
geo.road.geom_cls = Exterior
```

```
geo.road.geom_rel = the_geom
```

```
geo.road.join_condition =
```

```
Road.id==Exterior.road_id
```



# *FeatureServer as TG2 Controller*

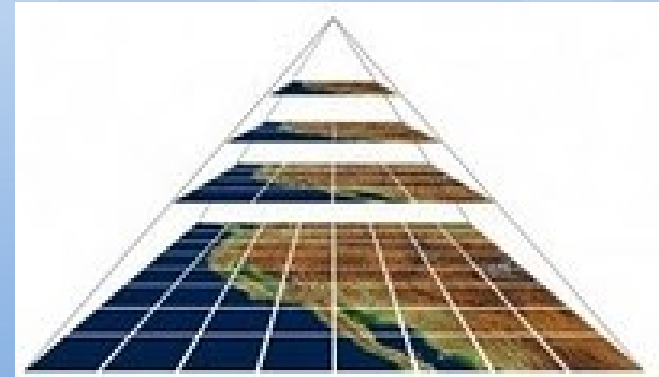
```
from package.model import DBSession
from package.lib.base import BaseController
from repoze.what import predicates
from pylons.i18n import lazy_gettext as l_
from tgext.geo.featureserver import FeatureServerController

class RootController(BaseController):

    allow_only = predicates.has_permission('road',
        Msg = l_('Restricted to "road" permission'))
    road = FeatureServerController('roads', DBSession,
        allow_only)
```

# *TileCache*

- Generating Rich Maps Expensive
- Maps from external source cost Bandwidth
- TileCache:
  - Caches map tiles
  - Supports pre-generated tiles
- Supports several cache storages
  - e.g. Disk, Memcache, Amazon S3, etc.
- More details on <http://tilecache.org/>



# Configuring TileCache

## [cache]

```
type = Disk  
base = /path/to/disk/cache
```

## [wms\_layer]

```
type = WMS  
url = http://labs.metacarta.com/wms/vmap0
```

## [osm\_layer]

```
type = Mapnik  
mapfile = /home/user/mapnik/osm.xml  
spherical_mercator = true  
metatile = yes  
bbox = -20037508.34,-20037508.34,20037508.34,20037508.34  
resolutions = 156543.0,....., 0.298582077026  
srs = EPSG:900913
```

# *TileCache as TG2 Controller*

```
from package.lib.base import BaseController
from repoze.what import predicates
from pylons.i18n import lazy_ugettext as l_
from ttext.wsgiapps import TileCacheController

class RootController(BaseController):

    allow_only = predicates.has_permission('maps',
        Msg = l_('Restricted to "maps" permission'))
    road = TileCacheController(allow_only,
        '/etc/tilecache.cfg')
```

# *tw.openlayers*

- Toscawidget Library for OpenLayers
- Javascript Mapping Toolkit
  - Interactive Maps
  - Layers from different sources
  - e.g. Google, Yahoo, WMS Servers
  - Sophisticated Controls
- BSD License
- More details on <http://openlayers.org/>

# Creating OpenLayers Map Widget

```
from tw.api import WidgetsList
from tw.openlayers import WMS, GML

class MyLayers(WidgetsList):
    ol = WMS(name="OpenLayers WMS",
            url=['http://....
                labs.metacarta.com/wms/vmap0'],
            options={'layers': 'basic'})
    roads = GML(name="Roads",
               url=['/roads'],
               options={})
```

# Creating OpenLayers Map Widget

```
from tw.api import WidgetsList
from tw.openlayers import LayerSwitcher,
    Navigation, PanZoomBar
from tw.openlayers import Map
```

```
class MyControls(WidgetsList):
    ls = LayerSwitcher()
    nav = Navigation()
    pzm = PanZoomBar()
```

```
map = Map(id='map', layers=MyLayers(),
    controls=MyControls(),
    centerX=0, centerY=0, zoom=3)
```

# Creating OpenLayers Map Widget

## Controller

```
@expose()  
def index(self):  
    tpl_context.map = map  
    return dict()
```

## Template

```
#{tpl_context.map}
```



# Creating OpenLayers Map Widget





# ***QUESTIONS***